

MAGICK Word-Doku

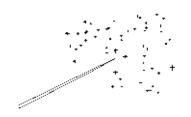


MAGICK Word-Doku

By Terry Stickels
in conjunction with Yoogi Games



An Imprint of HarperCollinsPublishers



Collins is an imprint of HarperCollins Publishers.

Magick Word-Doku
Puzzles copyright © 2007 by Terry Stickels
Text copyright © 2007 by HarperCollins Publishers
All rights reserved. Printed in the United States of America.

No part of this book may be used or reproduced in any manner whatsoever without written permission except in the case of brief quotations embodied in critical articles and reviews. For information address HarperCollins Children's Books, a division of HarperCollins Publishers, 1350 Avenue of the Americas, New York, NY 10019.

www.harpercollinschildrens.com

ISBN-10: 0-06-125711-7 — ISBN-13: 978-0-06-125711-7

Designed by Neo9 Design, Inc.

*

First Edition

Contents

How to Conjure Magick Word-Doku Puzzles
A Summary of Magick Creatures and People
Magick Creatures and People Puzzles
A Summary of Magick Spells and Potions49
Magick Spells and Potions Puzzles
A Summary of the Magickal Life
The Magickal Life Puzzles95
Magick Word-Doku Puzzle Solutions
Blank Grids

How to Conjure Magick Word-Doku Puzzles

Magick Word-Doku puzzles come in two sizes: six-letter magick words and nine-letter magick words.

Six-Letter Word-Doku Puzzles

A grid of six squares by six squares can also be divided into six smaller grids of two squares by three squares. You want to fill in the grid with the letters from your Word-Doku word. For example, the word "magick" has six letters. Summon your powers of logic and elimination to fill the grid with the letters m, a, g, i, c, and k to fill in the grid. It's just like Sudoku except that you use letters instead of numbers.



A Word-Doku puzzle is finished when:

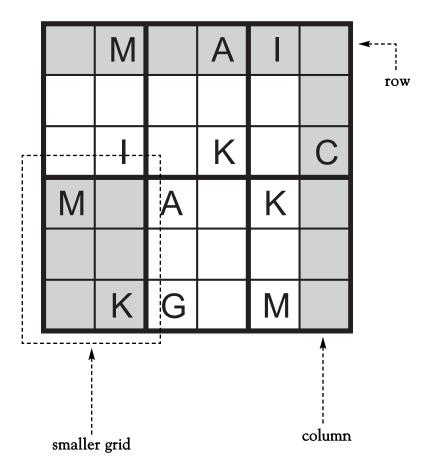
- Each horizontal **row** contains each letter exactly **once**.
- Each vertical **column** contains each letter exactly **once**.
- Each smaller two-by-three grid contains each letter exactly **once**.
- Your Word-Doku word will appear with the letters in the correct order only **once**. Note that the word may appear backwards or diagonally.

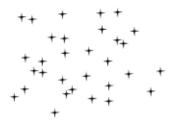
In each Word-Doku puzzle, several correct letters have already been entered for you.



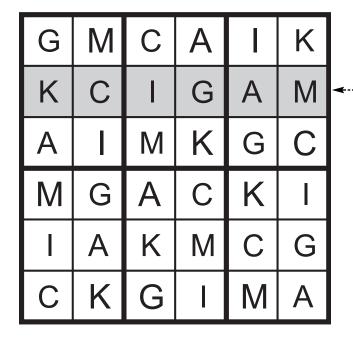
Sample Six-Letter Word-Doku Puzzle MAGICK

Start with this:





End with this!



The Magick word appears!

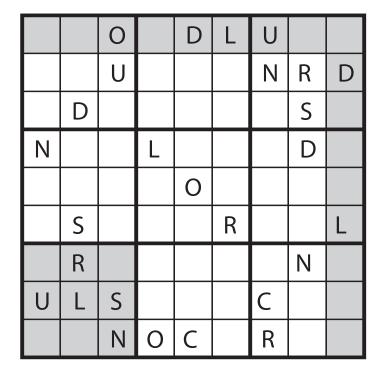
Nine-Letter Word-Doku Puzzles

Nine-letter Word-Doku puzzles follow the same rules as sixletter puzzles. The larger grid is nine squares by nine squares and can be divided into six smaller grids of three squares by three squares. These are more challenging because they use more letters.

Sample Nine-Letter Word-Doku Puzzle

CAULDRONS

Start with this:

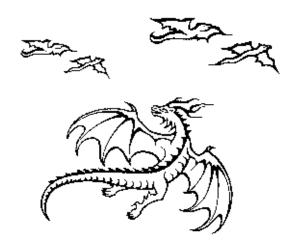


II

End with this!



The Magick word appears! -



A Summary of Magick Creatures and People



A wizard who has become a master may work with other adepts, or experts, to summon all kinds of creatures such as giants, gnomes, or a goblin. Witches often work together in groups known as covens. Together they can summon strange beasts such as the manticore, which has the body of a lion, the tail of a scorpion, and a human head! Magick can also be used to turn a common animal, such as a lizard, into a magical one, such as a wyvern—which is part dragon, part serpent.

Magick users often rely on birds such as the **falcon** or the larger arctic **gyrfalcon** to carry messages for long distances. When traveling themselves, magicians may encounter **forest** spirits such as **nymphs** or a **sylvan**. A wise **mystic** will be careful to stay away from the **ghouls** who spend their time near graveyards, munching on the dead. In the desert, it is best to avoid the **sphinx**, a creature with the head of a woman, the body of a lion and the wings of an eagle. As the **Egyptians** can tell you, her riddles are difficult to solve. A **knight** or **prince** often uses magick to rescue a **damsel**.



Some magicians become famous. **Merlin** was a well-known wizard who lived as a **hermit** and gave King Arthur the magickal sword **Excalibur**.

Magicians often study other subjects as well. An alchemist can turn any metal into gold, and an herbalist knows all about plants—often an important spell ingredient! These professions have a history that goes farther back than ancient Greece, where it is said the Furies, or goddesses of anger, would punish you if you committed a crime. Such a crime could be turning a dead person into a walking, talking zombie!



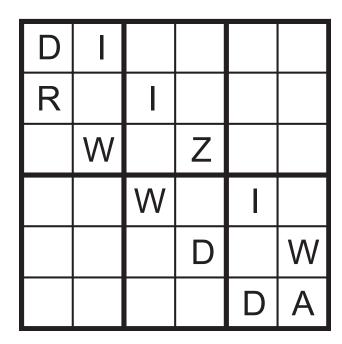


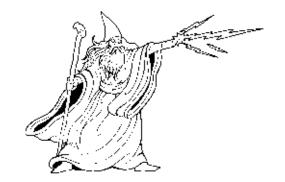


Magick Creatures and People Puzzles



WIZARD





MASTER

ADEPTS

	R				Ε
Т				S	
			Α		
		Е			
	Α				R
S				М	



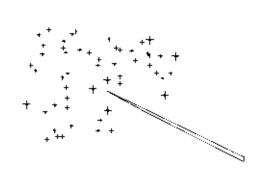
	D	Α			Р
Α		D	S		Е
D		Т	Α		S
Т			Р	Α	



GIANTS

GNOMES

	S		N		
		S			
	Α	G			Z
$\overline{}$				_	
Α			G	Τ	
A			G S		



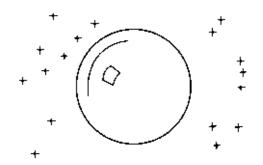
	S	0			
Е		S		М	
					Ν
0					
	N		S		M
			0	N	



GOBLIN

COVENS

	L		0		
N			В	0	
0					N
					В
╽┕					
╚	G	В			0



V		0			S
		C	S		Ν
				0	
	Е				
S		N	V		



MANTICORE

Image: color of the color



LIZARD

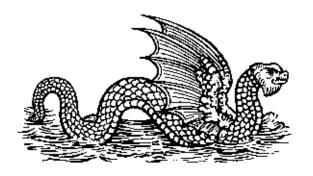
	Α	Z			D
	Ι	R			
			R	Α	
Z			I	R	



WYVERN

DRAGON

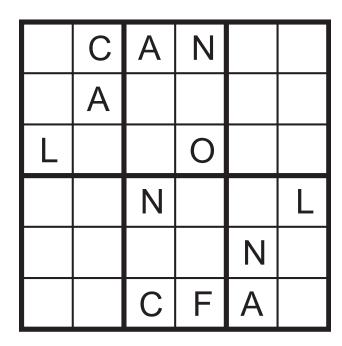
			R	Z	
V	Ν	W			R
R			V	Е	Y
	\ , ,				
	V	R			



					0
		D	Α		
D	R	Z			
			D	G	Α
		Α	N		
R					



FALCON





GYRFALCON

		Α			0			
G			R			Α		
			Α	G		L		
				L		C G	R	
Α		Г				G		Y
	Υ	Ν		С				
		G		N	Υ			
		Υ			G			F
			L			R		

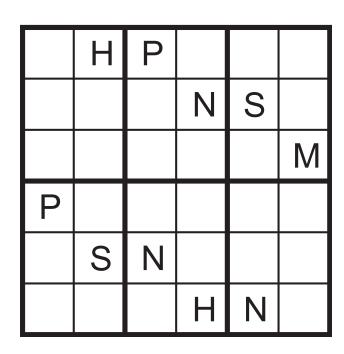


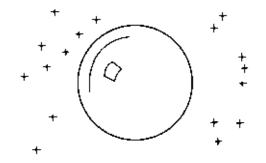
FOREST

NYMPHS

		R	0	
Е	F			
F		Т		
	R		F	
		S	Ε	



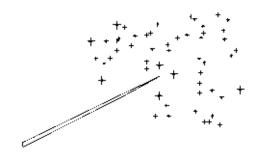




SYLVAN

MYSTIC

		Y		V	L
		Ν			
S					
					Α
			Г		
Ν	V		Y		



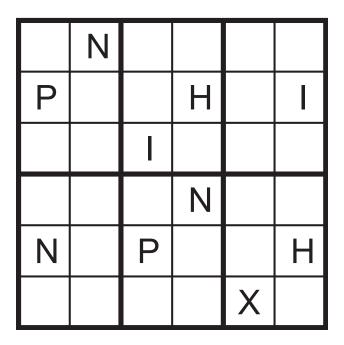
Υ					
		Y	С		Т
	С				I
S				Т	
S M		S	Т	Т	



GHOULS

SPHINX

G	0		S
L		G	Н
U	G		0
0		Г	G







EGYPTIANS

P A I



KNIGHT

K		Н		N	
			Т		
			I		G
Н		G			
		Т			
	Т		N		K



PRINCE

DAMSEL

		R		Ε
	Ш		Z	
I			С	
N			R	
С		Ν		
	R			

		S			
М				Ш	
S			Α		L
E		Α			М
	S				Α
			D		



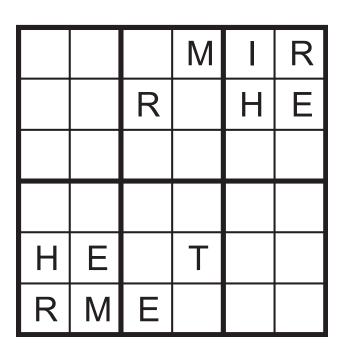


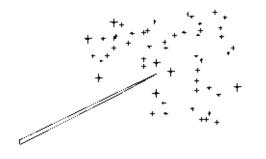
MERLIN

HERMIT

	N		Ε		M
			Ν		
M				I	
	L				R
		L			
R		Ε		N	







EXCALIBUR

Α	X							
R			C				X	
			Ε			В	L	
	R				Α			Е
	Α			С			C	
L		U	X				С	
	U	X			I			
	Е				В			U
							R	В

ALCHEMIST

	Α			I			S	
								Ш
Н	С		Α	Т				М
S		ı			Т			
			Г		М			
			C			Α		Н
Α				L	S		Н	С
М								
	Т			Е			М	





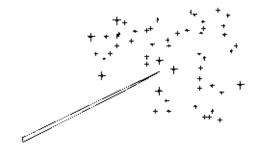
HERBALIST

S L E E H A A E E A A B A</td

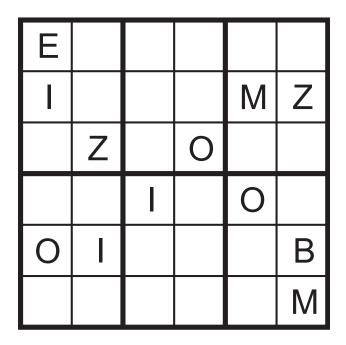


FURIES

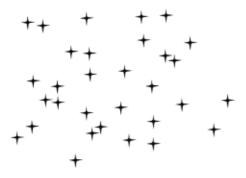
		U	Ε		
	U				
R			S		
		Е			R
				Е	



ZOMBIE







A Summary of Magick Spells and Potions



Valuable magick ingredients such as **argent**—an ancient name for **silver**—are often kept in **cupboards** that can only be opened by **charms** or brief poems spoken to perform a spell. For potions, ingredients such as **sparkling fairy dust** or the poisonous herb **wolfsbane** may be mixed in a pot over the **hearth** fire or in a **goblet**. Or a wizard might drop some **powder** from a ground-up **garnet** stone into the **flames** of a **candle** while speaking a **magic word**, such as **presto**! A **flower** or herb can be used to make a **tisane**, or tea, that heals.

A spell might create a **mirage** or vision in the flames, or it could open a **vortex** to another dimension. Spells can be used to create an **amulet** or two out of ancient **relics** with a magick **symbol** on them. The amulet may shine with a glowing **luster** and bestow the power of **flight**. A spell called a **glamor morphs** a person so they look like someone else. Sometimes saying special words a certain **number** of times helps cast a spell.



Some potions can be mixed only during certain seasons such as **winter** or **spring**, or when certain stars of the **zodiac** are bright in the sky. Someone playing **tricks** with dark magick might end up **jinxed** or **cursed**. Going in to a **trance** can be dangerous, and so can a **love charm**. Be careful you don't regret what you **wished** for.





Magick Spells and Potions Puzzles

ARGENT

	Α				
	G			Е	
		Е			Α
Ν			R		
	R			Т	
				Α	



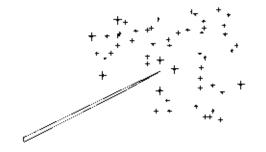
SILVER

L S I



CUPBOARDS

С		Р		0				
		R			D		Ρ	U
			R	U				0
			0	R				
		С				Α		
				D	В			
0				В	R			
R	S		С			U		
				Р		0		D



CHARMS

M S R H H H A S R A A A A A A A A



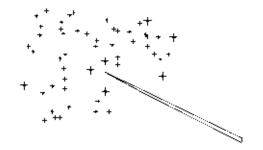
SPARKLING

		G	S		K			
Α			N	R				
	K	L				S		
	G	Ν	Α					
	I			N			Α	
					G		K	
		Α				L	I	
				K	R			S
			Р		Α	G		



FAIRY DUST

Image: color of the color



WOLFSBANE

	В	Ν		W	0	ш	Α	
			S			0		L
H	Α	Е						
		0		Α		В		
						Α	W	S
В		W			Α			
	N	Α	В	S		L	0	

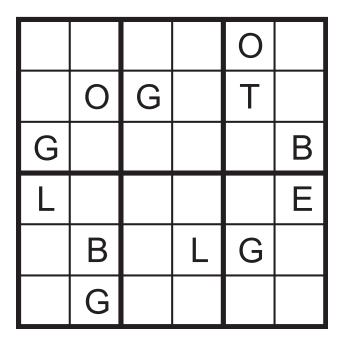


60

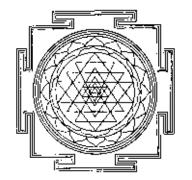
HEARTH

GOBLET

Н				R	
				Т	Α
			R		Н
R		Н			
Т	Н				
	Α				Н



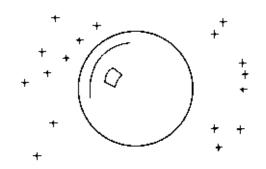


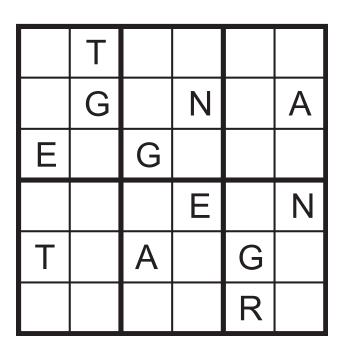


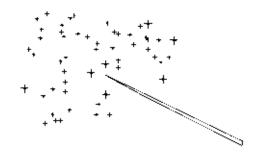
POWDER

GARNET

D				W	
		W			Ш
			D	0	
	D	Ε			
0			W		
	R				W





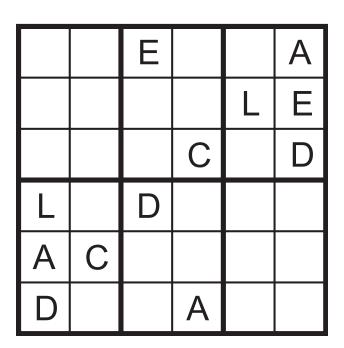


FLAMES

CANDLE

	M		S		
	Α	L			
S			Ε	M	
	S	M			Е
			Α	F	
		S		L	

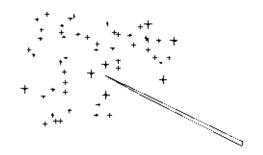






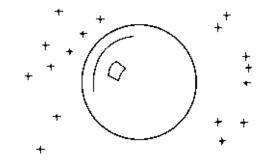
MAGIC WORD

			Α		W	М		
	М	R	D					С
		D	С					
							Α	
W	Ι			G			С	R
	G							
					С	W		
R					М	D	Ī	
		М			Α			



PRESTO

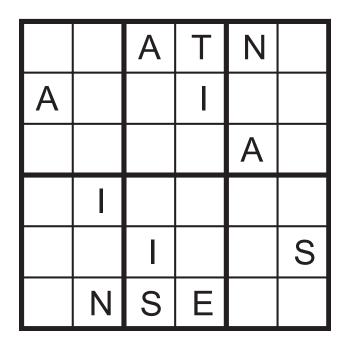
Т					
Е		Τ	Р		
	О	R			
			Т	0	
		0	R		Т
					Р



FLOWER

TISANE

		R	0		
	F			R	┙
	Е				
				L	
W	0			F	
		W	Ε		



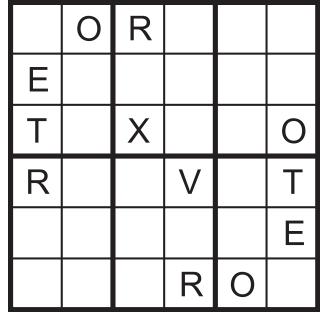


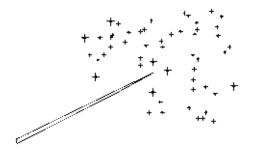


MIRAGE

VORTEX

PUZZLE TK







AMULET

RELICS

	U	Е			
Α	Т				U
Т				М	Е
			Т	Α	

PUZZLE TK

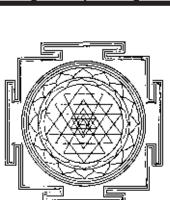


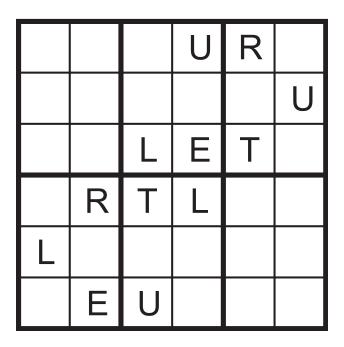


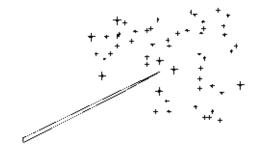
SYMBOL

LUSTER

	М	0	Y		В
			M		Y
S		М			
В		S	0	Y	



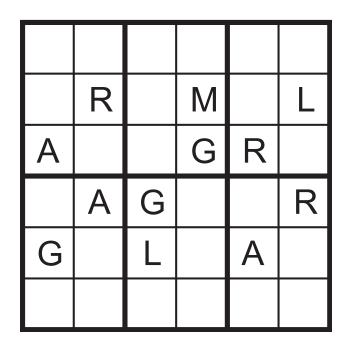




FLIGHT

GLAMOR

					L
		Η		G	
F		G	L		
		Π	G		Т
	F		Т		
G					



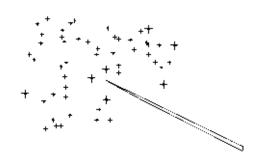




MORPHS

NUMBER

	Н		R		
М			Η		Р
	Р				
				Р	
0		М			S
		Н		М	



В			R		
			Е	М	В
	М			R	
	В			Ε	
U	Е	В			
		Е			M

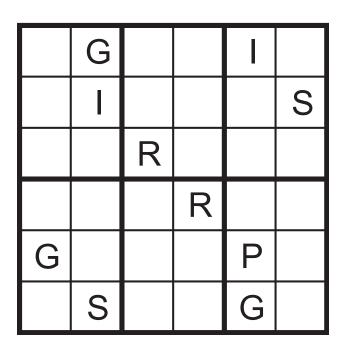


WINTER

SPRING

	N				Ε
			I		
1				W	Т
N	Е				Ι
		Ν			
W				Ε	



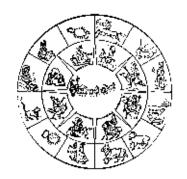


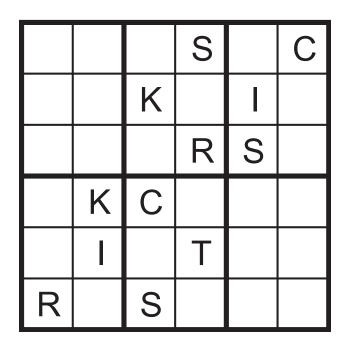


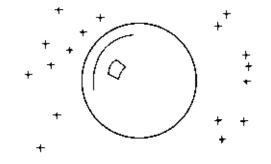
ZODIAC

TRICKS

			Z		
				Α	С
I			0		Z
D		0			I
0	Α				
		Z			



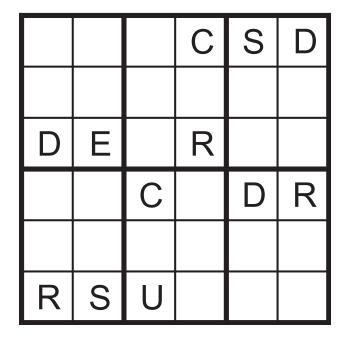


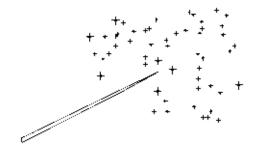


JINXED

CURSED

		D	J		
	X				
E					D
N					Е
		Ι		Z	
		N	D		







TRANCE

T A C T C N C T C T A E A E

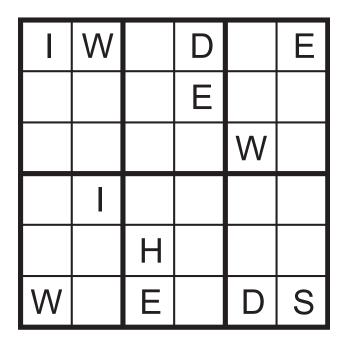


LOVE CHARM

	L	R			М			
		М				0		R
	0						L	
				V	Н			С
	М		L		С		Н	
Н			R	0				
	Н						Α	
С		L				R		
	·		Н			V	0	



WISHED







A Summary of the Magickal Life

Magicians often live in a gothic-style castle, with a labyrinth of shrubbery in the yard. An intricate mosaic on the floor may hide an enigma—or riddle—in its picture. Witches might work with the nature spirits to grow a lush garden of magick herbs. The yard may even include a menhir, which is a standing stone like those in Stonehenge. Some wicked magick-users live in dark crypts underground, as if to entomb themselves.

Cloaks must be worn to keep warm when traveling through a portal into the realms of shadow, since dark forces often create a drop in temperature. A wizard might wear a turban on his head, or a pointed hat.



A magick-user sometimes acts as an **oracle**, using magickal **foresight** to predict the future. **Dreams** often carry mystical messages, and so can a **nightmare**. If one's crystal ball is **cloudy**, **palmistry** can be used to search people's hands for clues to their fate.

Though magick fills users with wonder, the fabled powers must be used with wisdom. Secret spells written on parchment must be protected by a cipher, or code, that will unlock them. Witches and wizards would do well to learn a variety of skills such as speaking Elvish, the elf language, or hypnotism. This helps one gain membership in one of the magick profession's guilds.

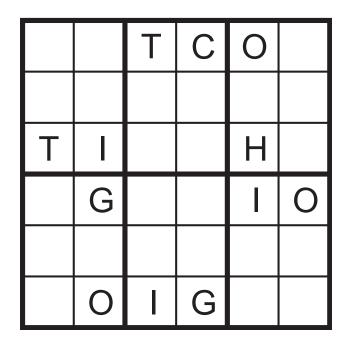




The Magickal Life Puzzles



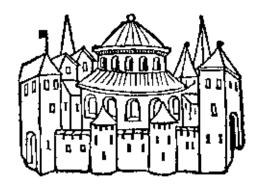
GOTHIC





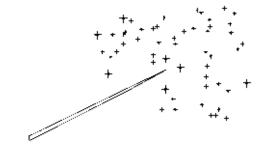
CASTLE

E L T C S I I I I I I I I A I I I I I A I



LABYRINTH

		Α	I			Н		
			Z	Α	Н		Y	В
		Т						
					Υ	Ι		L
				Z				
Н		Ν	R					
						В		
Ν	Ш		Y	Η	I			
					Т	L		

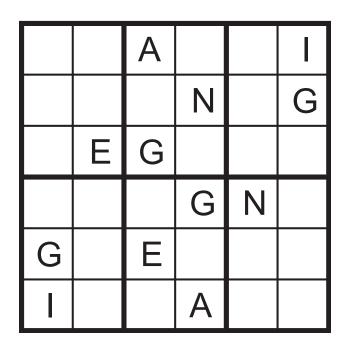


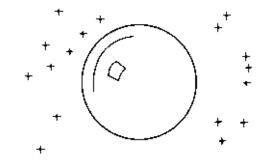
MOSAIC

ENIGMA

		Α	M		
	С				
	М				0
M				S	
				0	
		I	С		





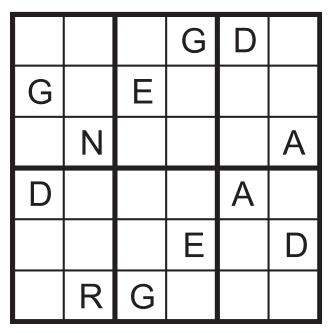


NATURE

GARDEN

Т			N		
Α				R	
	N		Α		
		U		Т	
	R				Ε
		Α			U







MENHIR

WICKED

Ε					M
R	N	М	Ι		
		Ε	Н	N	I
					Н

++	+	+ +	-	
	++	+ +	+	
+ +	+	+ _ '	Τ.	
++		+ '	+	+
++	++	+ +		+
,	+	' +		

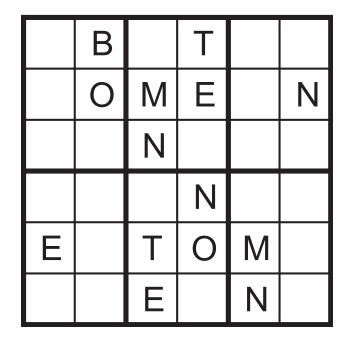
	W		I		
				K	Е
			С	ı	
Г	D	С			
Т	K			С	
				Ε	



CRYPTS

ENTOMB

		С	Т
Υ		R	
	Р		R
С		Р	
	Y		Р
Р	С		







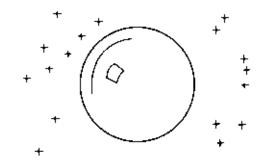
CLOAKS

PORTAL

Α	K				
С		Α	L		K
K		S	С		0
				K	L



	R				Т
			О		
Т		Α			
			Т		L
		Р			
0				Р	



REALMS

SHADOW

		R			
	L				M
S			Α		
		Е			Α
Α				L	
			R		



	Н		0	Α	
W			Α		
		S			O
Н			W		
		Α			Н
	Α	Н		0	

FORCES

TURBAN

S		Е			
	0				S
С					
					F
0				С	
			F		0



Т				R	
			Т		В
			R	Ν	
	Т	R			
В		U			
	Α				U



ORACLE

C E I I O A C I I I I I I I I O I I I I I



FORESIGHT

			Ε		Н	S		Т
	R		F					G
		F						
	G		S	I		Т		
F								0
		Т		F	0			
						I		
Ε					F		Н	
G			R		Ε			



DREAMS

Α			R		S
	R			Е	
	M			D	
Е		D			М



NIGHTMARE

		Т		Н				М
			Т	G				Н
	N					Ι	G	
			G			N		
_		Е		М		Н		G
		G			Α			
	R	Α						
Η					Ε			
М				N		Α		

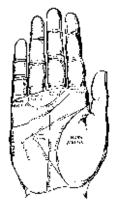


CLOUDY

	D			L	
		D			Y
U			0		
		С			L
0			D		
	U			С	

PALMISTRY

				Р	Α	М		
					S	Η	R	Υ
R								
L						Р	S	
		М		Α		Υ		
	Т	Р						R
								Т
М	S	Α	Υ					
		Υ	S	R			I	

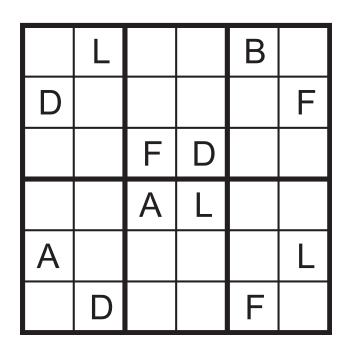


WONDER

FABLED

			W		0
	Ν				
			Ν	R	W
0	Ε	N			
				0	
D		0			







POWERS

WISDOM

					R
S	R	0			
				S	W
Р	0				
			0	W	Ш
W					



			М	S	I
М		S	D		
		D	W		S
0	S	M			

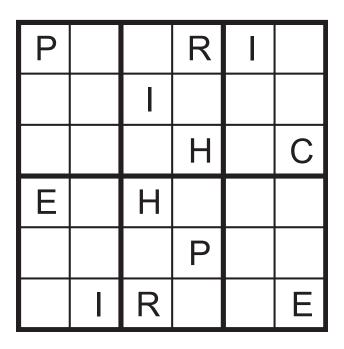


PARCHMENT

Image: color of the color



CIPHER



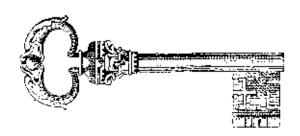


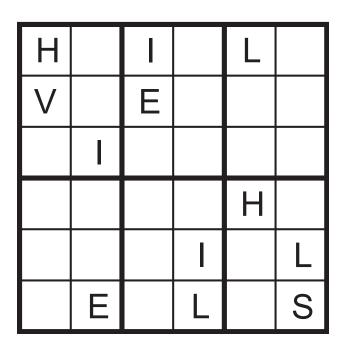
124

UNLOCK

ELVISH

L		0			
0	K				
U	С				
				K	L
				N	0
			K		С

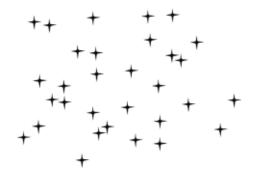




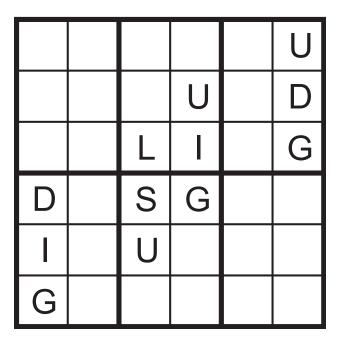


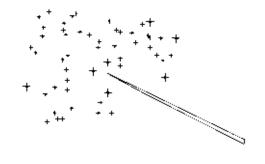
HYPNOTISM

I I I I I Y I</td



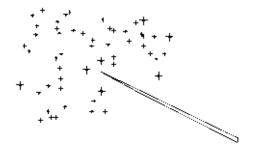
GUILDS





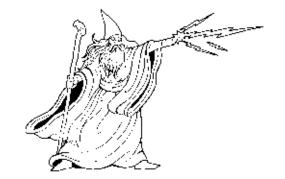


Magick Word-Doku Puzzle Solutions



WIZARD

D	I	Α	R	W	Z
R	Z	I	W	Α	D
А	W	D	Z	R	Ι
Z	D	W	Α		R
Z	D A	W R	A D	Z	R W



MASTER

Α	R	M	S	Т	Е
Т	М	R	Е	S	А
Е	S	Т	Α	R	М
R	Т	Ε	М	Α	S
R M	T	E S	M T	A E	S R



Solution for page 21

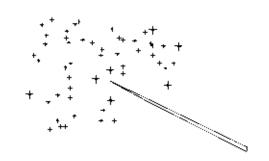
ADEPTS

Е	D	Α	Т	S	Р
S	Т	Р	Е	D	А
Α	Р	D	S	Т	Ε
D	Ε	Т	Α	Р	S
D P	E A	T	A D	P E	S



GIANTS

I	S	Α	N	G	Т
Ν	G	S	Т	Α	
Т	Α	G	Ι	S	Ν
Α	N	Ι	G	Т	S
A G	N	T	G S	T N	S



Solution for page 23

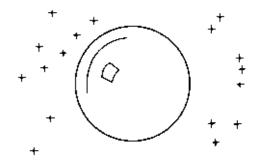
GNOMES

N	S	0	М	G	Е
Е	G	S	N	М	0
М	0	G	Е	S	Ν
0	М	N	G	Ε	S
O G	M N	N E	G S	E 0	S M



GOBLIN

G	L	N	0	В	I
N	Ι	L	В	0	G
0	В	Ι	G	L	N
L	0	G	N	Ι	В
I	G	В	L	N	0



Solution for page 25

COVENS

V	N	0	Е	С	S
Е	0	С	S	V	N
С	S	V	N	0	Ε
0	Е	S	С	N	V
S	С	N	V	Ε	0
Ν	V	Е	0	S	С



MANTICORE

С	0	N	Ε	Α	Т	R	М	I
Е	Α	I	R	Z	М	C	0	Т
М	R	Т	0	С	Ι	N	Α	Ε
0		М	С	R	Α	Т	Ε	N
Т	N	R	Ι	0	Ε	М	С	Α
Α	Е	С	Т	М	Ν	0		R
R	С	Ε	N	I	0	Α	Т	М
I	М	0	Α	Т	R	Е	N	С
N	Т	Α	М	Ε	С	I	R	0



Solution for page 27

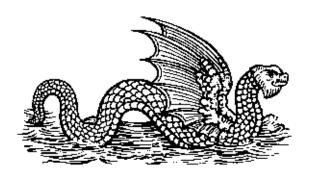
LIZARD

R	Α	Z	L	I	D
D	Z	-	Α	L	R
L	Ι	R	D	Z	Α
_	L	D	R	Α	Z
I A	L R	D L	R Z	A D	Z



WYVERN

W	R	Υ	N	V	Ε
Υ	Е	V	R	N	W
V	N	W	Е	Υ	R
R	W	Ν	V	Ε	Y
R E	W V	N R	V Y	E W	Y



Solution for page 29

DRAGON

Α	N	G	R	D	О
0	G	D	Α	R	Ζ
D	R	Z	0	Α	G
N	0	R	D	G	Α
N G	O D	R A	D N	G O	A R



FALCON

0	С	Α	N	L	F
F	Α	Ш	С	0	Z
L	Ν	F	О	С	Α
С	0	N	Α	F	L
Α	F	0	L	Z	С
N	L	С	F	Α	0



Solution for page 31

GYRFALCON

С	L	Α	N	F	0	Υ	G	R
G	Z	0	R	Y	L	Α	L	С
Υ	F	R	Α	G	С	L	0	Ν
0	G	F	Υ	L	N	С	R	Α
Α	С	L	F	0	R	G	Ν	Υ
R	Y	Ν	G	С	Α	F	L	0
F	R	G	С	N	Υ	0	Α	L
L	Α	Υ	0	R	G	Ν	С	F
N	0	С	L	Α	F	R	Y	G



144

FOREST

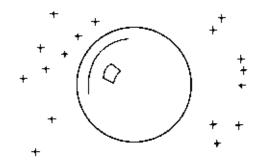
Т	S	Ε	R	0	F
R	Е	F	0	Τ	S
0	F	S	Т	R	Ε
S	0	R	Ε	F	Т
S F	O R	R T	E S	F E	T O



Solution for page 33

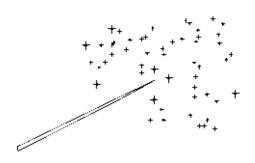
NYMPHS

S	Н	Р	М	Υ	N
М	Р	Y	Ν	S	Ι
N	Υ	Ι	S	Р	M
Р	N	M	Υ	Н	S
Н	S	N	Р	М	Y



SYLVAN

Α	N	Y	S	V	L
V	L	Ν	Α	S	>
S	Υ	L	V	Α	Ν
L	S	٧	N	Υ	Α
L Y	S	V S	N L	Y	A V



Solution for page 35

MYSTIC

Y	S	Т	Ι	С	М
_	М	Y	С	S	Т
Т	С	М	S	Υ	
S	-	С	М	Т	Υ
S M	Y	C S	M T	T -	Y



GHOULS

S	0	L	Н	G	U
G	Н	0	U	L	S
L	U	S	G	0	Η
U	L	G	S	Н	0
U O	L S	G H	S L	H	O G



Solution for page 37

SPHINX

Ι	N	X	S	Н	Р
Р	X	N	Ι	S	—
S	Н	ı	Р	Z	X
X	Ι	Н	N	Р	S
N	S	Р	X	Ι	Н



EGYPTIANS

Υ	G	Ε	N	Р	S	Ι	Α	Т
Р	Α	N	Т	_	Е	S	Y	G
Т	S	Ι	Υ	G	Α	Р	Е	N
G	Y	Т	Р	Α	N	Ε	S	Ι
Z	Е	S	G	Υ	Ι	Α	Т	Р
Α	Ι	Р	Ε	S	Т	G	Ζ	Υ
E	Р	G	S	Ν	Υ	Т	I	Α
	Т	Υ	Α	Е	G	N	Р	S
S	N	Α	I	Т	Р	Υ	G	Ε



Solution for page 39

KNIGHT

K	I	Н	G	N	Т
Ν	G	K	Т	I	Η
Т	Н	Z	I	K	G
Η	N	G	K	Т	Ι
	17	\Box			
	K		H	G	N



PRINCE

N	Р	С	R	I	Е
С	R	Е	I	Z	Р
Е	_	Ν	Р	С	R
_					
Р	N	Ι	Ε	R	С
P R	N C	I P	E N	R E	C _



Solution for page 41

DAMSEL

L	Е	S	М	Α	D
М	Α	D	L	Ш	S
S	D	Ш	Α	M	L
Е	L	Α	S	D	М
E D	L S	A M	S E	D L	M A



MERLIN

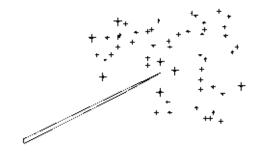
L	N	Ι	Ε	R	M
_	R	М	N	L	Е
М	Ε	R	L	Ι	N
E	L	Ν	Ι	М	R
N	М	Г	R	Е	Ι
R	Ι	Е	М	N	L



Solution for page 43

HERMIT

Е	Н	Т	M	I	R
М	Т	R	ı	Ι	Е
Ι	R	Н	Е	М	Т
Т	Τ	М	R	Ε	Н
Т	I E	M	R T	E R	H M



EXCALIBUR

Α	X	L	В	Ι	U	R	Е	С
R	В	Ε	С	Α	L	J	X	Ι
U	С	ı	Е	R	X	В	L	Α
X	R	С	L	U	Α	_	В	Е
Ε	Α	В	Ι	С	R	L	C	Х
L	Ι	U	X	В	Е	Α	С	R
В	U	X	R	Ε	I	С	Α	L
С	Е	R	Α	L	В	X		U
I	L	Α	U	X	С	Е	R	В

Solution for page 45

ALCHEMIST

Ε	Α	М	Н	I	L	С	S	Т
Ι	L	Т	S	М	С	Η	Α	Е
Н	С	S	Α	Т	Ε	L	I	М
S	Н	Ι	Е	Α	Т	М	С	L
С	Е	Α	L	Ι	M	I	Τ	S
Т	М	L	С	S	I	Α	Ε	Н
Α	I	Ε	М	L	S	Т	Н	С
М	S	Н	Т	С	Α	Е	L	- 1
L	Т	С	I	Ε	Н	S	М	Α





HERBALIST

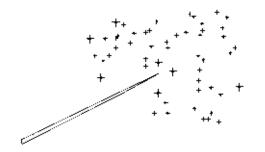
Т	S	Ι	L	Α	В	R	Е	Н
L	R	Α	Ι	H	Е	S	_	В
Ε	Н	В	R	I	S	Т	L	Α
I	Α	Т	S	Η	L	В	R	Е
Η	Е	L	Т	В	R	Α	S	
S	В	R	I	Ε	Α	L	Τ	Т
Α	ı	S	Е	R	Т	Н	В	L
В	L	Н	Α	S	Ι	Ш	Т	R
R	Т	Ε	В	L	Н	I	Α	S



Solution for page 47

FURIES

Ι	F	U	Ε	R	S
S	U	R	Ι	F	Е
R	Ε	F	S	U	Τ
U	S	Е	F	Ι	R
U F	S -	E S	F R	<u>-</u> Е	R U



ZOMBIE

Ε	М	Z	I	В	0
_	0	В	Е	М	Z
В	Z	М	0	Е	Ι
М	В	Ι	Z	0	Ε
0	Ι	Е	М	Z	В
Z	Е	0	В	I	M



Solution for page 55

ARGENT

Е	Α	R	Т	N	G
R	G	Z	Α	Е	Т
Τ	Ν	Е	G	R	Α
		_			
N	Т	Α	R	G	Ε
N A	T R	A G	R E	G T	E N



SILVER

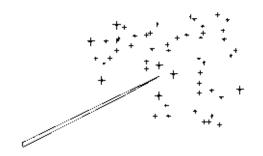
R	I	Ε	L	V	S
Е	L	S	V	R	_
S	V		R	Е	L
Π	S	R	Е	L	V
L	R	V	S	Ι	Е
V	Е	L	Ι	S	R



Solution for page 57

CUPBOARDS

С	U	Р	В	0	Α	R	D	S
А	0	R	S	O	D	В	Ρ	U
S	D	В	R	U	Р	С	Α	0
Р	Α	S	0	R	С	D	U	В
D	В	С	Р	S	U	Α	0	R
U	R	0	Α	D	В	Р	S	С
0	Р	U	D	В	R	S	С	Α
R	S	D	С	Α	0	U	В	Р
В	С	Α	U	Р	S	0	R	D



CHARMS

Α	M	S	Н	С	R
С	R	Α	М	Ι	S
S	Н	С	R	Α	М
М	S	Н	С	R	Α
Η	Α	R	S	М	С
R	С	М	Α	S	Н



Solution for page 59

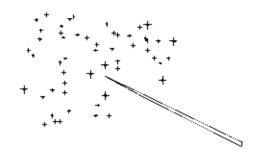
SPARKLING

Ι	R	G	S	Α	K	N	L	Р
Α	S	Р	Z	R	L	K	G	-
Ν	K	L	Ι	G	Р	S	R	Α
K	G	Ν	Α	Р	I	R	S	L
L		R	K	Ν	S	Р	Α	G
Р	Α	S	R	L	G		K	N
R	Р	Α	G	S	N	L		K
G	N	Ι	L	K	R	Α	Р	S
S	L	K	Р	I	Α	G	N	R



FAIRY DUST

U	Т	Ι	R	S	D	F	Υ	Α
Α	D	F	Т	U	Υ	S	I	R
S	Υ	R	Α	F	I	Т	D	U
R	F	D	S	I	Α	U	Т	Υ
Υ		Α	F	Т	U	R	S	D
Т	S	U	D	Υ	R	_	Α	F
D	Α	S	U	R	Т	Υ	F	I
F	R	Υ	Ι	D	S	Α	U	Т
	U	Т	Y	Α	F	D	R	S



Solution for page 61

WOLFSBANE

0	Е	L	Α	F	N	W	S	В
S	В	Ν	L	W	0	F	Α	Е
Α	W	F	S	Е	В	0	N	L
F	Α	Ε	W	В	S	Ν	L	0
W	S	0	Ν	Α	L	В	Е	F
Ν	L	В	F	0	Ε	Α	W	S
В	0	W	Е	L	Α	S	F	Ν
Е	N	Α	В	S	F	ш	0	W
L	F	S	0	N	W	Ε	В	Α



HEARTH

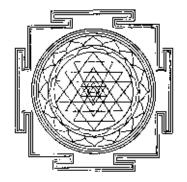
Н	Н	Т	Α	R	Ε
Е	R	I	I	T	Α
Α	Т	Е	R	Н	Н
R	Ε	Н	Н	Α	Т
Т	Н	Α	Е	Н	R
Н	Α	R	Т	Ε	Н



Solution for page 63

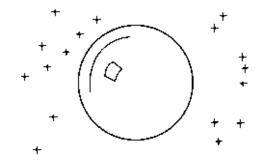
GOBLET

Τ	Е	L	В	0	G
В	0	G	Е	Т	L
G	L	Τ	0	Е	В
L	Т	0	G	В	E
L 0	T B	О Е	G L	B G	E T



POWDER

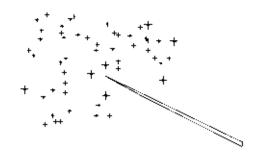
D	Р	0	Е	W	R
R	0	W	Р	D	Е
Е	W	R	D	0	Р
_					
W	D	Ε	R	Р	0
W O	D E	E P	R W	P R	O D



Solution for page 65

GARNET

Ν	Т	R	Α	Е	G
R	G	Е	N	Η	Α
Е	Α	G	Т	Ν	R
G	R	Т	Е	Α	N
G T	R N	T A	E R	A G	N E



FLAMES

L	M	F	S	Ε	Α
Ш	Α	L	М	S	ш
S	F	Α	Е	М	L
F	S	М	L	Α	Ε
М	L	Е	Α	F	S
Α	Е	S	F	L	М



Solution for page 67

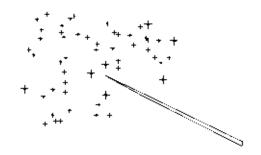
CANDLE

N	D	Ε	L	С	Α
С	А	Ν	D	L	Е
Ε	L	Α	С	Ν	D
L	Ε	D	N	Α	С
L	E C	D L	N E	A D	C N



MAGIC WORD

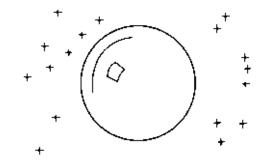
С	0	I	Α	R	W	М	G	D
G	Μ	R	D		0	Α	W	С
Α	W	D	С	М	G	R	0	I
D	R	0	W	С	1	G	Α	М
W		Α	М	G	D	0	С	R
М	G	С	0	Α	R	-	D	W
Ι	Α	G	R	D	С	W	М	0
R	C	W	G	0	М	D		Α
0	D	М		W	Α	C	R	G



Solution for page 69

PRESTO

Т	S	Ε	0	Р	R
Е	R	Т	Р	S	0
Р	0	R	S	Т	Е
R	Е	Р	Т	0	S
S	Р	0	R	Е	Т



FLOWER

L	W	R	0	Ε	F
0	F	Ε	W	R	ш
R	Е	F	L	W	0
Ε	R	0	F	L	W
E W	R O	O L	F R	L F	W E



Solution for page 71

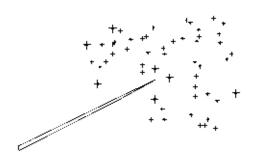
TISANE

Ι	S	Α	Т	N	Е
Α	Е	Ν	1	S	Т
Ν	Т	Ε	S	Α	Ι
S	Ι	Т	Α	Ε	N
S E	I A	T	A N	E T	N S



MIRAGE

SOLUTION TK



Solution for page 73

VORTEX

V	0	R	Т	Ε	X
Е	X	V	0	Т	R
Т	R	X	Е	V	O
R	E	0	V	X	Т
0	V	O T	X	X R	T E



AMULET

E	М	Т	U	L	Α
L	U	Е	А	Т	M
Α	Т	L	М	Е	U
Т	Α	U	L	М	Е
U	Е	М	Т	Α	L
М	L	А	Е	U	Т



Solution for page 75

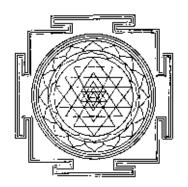
RELICS

SOLUTION TK



SYMBOL

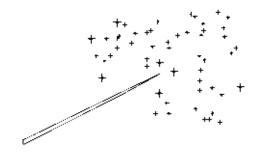
Υ	В	L	S	М	0
L	M	0	Υ	S	В
0	S	В	М	L	Υ
S	Υ	M	В	0	L
S B	Y	M S	ВО	О Ү	L M



Solution for page 77

LUSTER

Е	Т	S	U	R	L
S	L	R	Т	Е	U
R	U	L	Ε	Т	S
U	R	Т	L	S	Е
L	S	Ε	R	U	Т
Т	Е	J	S	L	R



FLIGHT

Н	G	Т	F	I	L
Т	L	Η	Ι	G	H
F	Ι	G	L	Т	Н
L	Н	П	G	F	Т
_	H F	L	G T	F H	T G



Solution for page 79

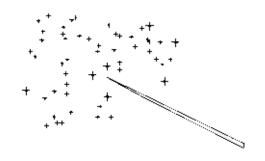
GLAMOR

М	G	R	L	0	А
0	R	Α	М	G	L
Α	L	0	G	R	М
┙	Α	G	0	М	R
L G	A M	G L	-	M A	



MORPHS

S	Н	Р	R	0	М
М	0	S	Η	R	Р
R	Р	0	М	S	Н
Н	М	R	S	Р	0
НО	M R	R M	S P	P H	0 S



Solution for page 81

NUMBER

В	N	М	R	U	Е
R	U	Z	Е	М	В
Е	М	J	В	R	N
M	В	R	N	Е	U
U	Е	В	М	Z	R
N	R	Е	U	В	M



WINTER

Т	N	R	W	I	Ε
Е	W	Т	1	Z	R
Ι	R	Ε	Ν	W	Т
N	Е	W	Т	R	Ι
R	Ι	Z	Е	Τ	W
W			R	E	N



Solution for page 83

SPRING

R	G	S	N	Ι	Р
Ν	1	Р	G	R	S
S	Р	R	-	N	G
Р	N	G	R	S	
P	N R	G -	R	S P	N



ZODIAC

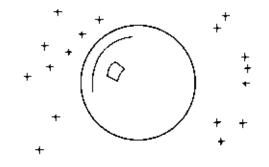
А	D	С	Z	I	0
Z	0	D	_	Α	С
	С	Α	О	D	Z
D	Z	0	Α	С	I
D 0	Z	O -	A C		I D



Solution for page 85

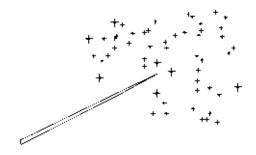
TRICKS

K	R	-	S	Т	С
Т	S	K	С		R
Ι	С	Т	R	S	K
S	K	С	1	R	Т
S C	K	C R	T	R K	T S



JINXED

	N	D	J	Е	X
D	X	Е	-	J	Z
Е	J	X	N	Ι	D
Ν	_	J	X	D	Ε
N X	_ D	J	X	D Z	E



Solution for page 87

CURSED

U	R	Е	С	S	D
S	С	D	U	R	Е
D	Ε	S	R	С	U
Ε	U	С	S	D	R
E C	U D	C R	S E	D U	R S



TRANCE

Т	N	Ε	R	Α	С
А	R	С	Т	Е	Z
Е	С	N	Α	R	Т
N	Е	R	С	Т	Α
С	Т	Α	Е	Z	R
R	Α	Т	N	С	Ε



Solution for page 89

LOVE CHARM

V	L	R	0	Α	М	Н	С	Ε
Α	O	М	Е	Ι	L	0	>	R
Ε	0	Н	С	R	٧	М	L	Α
L	Α	0	М	V	Н	Е	R	С
R	М	V	L	Е	С	Α	I	0
Н	Ε	С	R	0	Α	L	М	V
0	Н	Ε	V	L	R	С	Α	M
С	٧	L	Α	М	0	R	Е	Η
M	R	Α	Н	С	Ε	٧	0	L



WISHED

Ι	W	S	D	Н	Ε
Ι	D	W	Е	S	
Е	S	_	Н	W	D
S	Ι	D	W	Ε	Н
D	Е	Н	S	ı	W
W	Н	Е	I	D	S



Solution for page 97

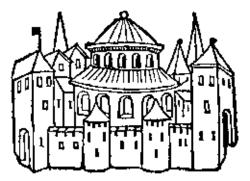
GOTHIC

G	Н	Т	С	0	ı
0	С	Ι	Ι	G	Т
Η	_	G	0	Н	С
Н	G	С	Т	I	0
H -	G T	С О	T H	I C	O G



CASTLE

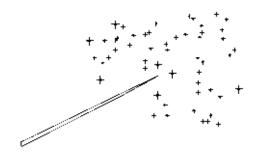
Ε	L	Т	S	Α	С
Т	Α	Е	С	S	L
S	С	L	Α	Т	Е
L	Ε	S	Т	С	Α
С	E S	S A	T E	C L	A T



Solution for page 99

LABYRINTH

Υ	N	Α		Τ	В	Н	L	R
Ι	R	L	Z	Α	Н	Т	Y	В
В	Н	Т	L	Υ	R	N	Α	I
Т	Α	R	Η	В	Υ	_	N	L
L	-	Υ	Т	Ν	Α	R	В	Н
Н	В	Ν	R	I	L	Υ	Т	Α
R	Т	Н	Α	L	Ν	В	I	Υ
N	L	В	Υ	Η	I	Α	R	Т
Α	Υ		В	R	Т	L	Н	N



MOSAIC

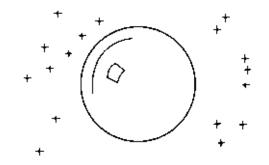
П	0	Α	M	С	S
А	С	S	0	_	M
S	М	С	Ι	А	0
M	Ι	0	А	S	С
M C	I A	О М	A S	S O	C



Solution for page 101

ENIGMA

N	G	Α	Е	М	
Α	-	М	N	Е	G
M	Е	G	Τ	Α	N
E	Α		G	N	M
E G	A N	E	G M	N -	M A



NATURE

Т	U	R	N	Ε	Α
Α	Е	Η	U	R	Z
R	Ν	Е	Α	U	Т
N	Α	U	Е	Т	R
IN	$ \land $	U		_ '	1 🔪
U	R	N	Т	A	E



Solution for page 103

GARDEN

R	Α	Ν	G	D	Е
G	D	Е	Α	N	R
Ε	Ν	D	R	G	Α
D	Ε	R	N	Α	G
D N	E G	R A	N E	A R	G D



MENHIR

Ε	I	Н	N	R	M
Ι	М	R	Е	_	Z
R	N	M	Ι	Η	Е
М	R	Е	Н	N	I
M N	R H	E -	H M	N E	I R

Solution for page 105

WICKED

K	W	Ε	I	D	С
С	I	D	W	K	Ш
D	Е	K	С	Ι	W
Œ	D	С	Κ	W	
			' \		•
<u> </u>	K	W	E	С	D



CRYPTS

R	Р	S	С	Υ	Т
Υ	S	4	R	Р	С
Т	С	Р	Υ	S	R
С	Υ	R	Р	Т	S
C S	Y R	R Y	P T	T C	S P



Solution for page 107

ENTOMB

N	В	0	Т	Е	M
Τ	0	М	Е	В	Ν
М	Е	Z	В	0	Т
0	М	В	N	Т	Ε
0 E	M N	ВТ	N O	T	В



CLOAKS

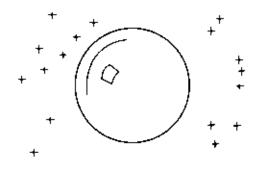
L	0	K	S	С	Α
Α	K	С	0	L	S
С	S	Α	Г	0	K
K	L	S	С	Α	0
K S	L C	S O	C A	A K	O L



Solution for page 109

PORTAL

Α	R	L	Р	0	Т
L	Р	Т	0	Α	R
Т	0	Α	R	L	Р
Р	Α	0	Т	R	L
P R	A L	О Р	Т	R	L



REALMS

Е	Α	R	М	S	L
R	L	S	Е	Α	М
S	М	П	Α	Ε	R
М	S	Ε	L	R	Α
M A	S R	E M	L S	R L	A E



Solution for page 111

SHADOW

S	Н	W	0	Α	D
W	0	D	Α	Τ	S
Α	D	S	Н	W	0
Н	S	0	W	D	Α
0	W	Α	D	S	Η
D	Α	Н	S	0	W

FORCES

S	R	Ε	0	F	С
F	0	R	С	Е	S
С	Е	F	S	0	R
R	С	0	Ε	S	F
R O	C F	O S	E R	S C	F



Solution for page 113

TURBAN

Т	В	Ν	U	R	Α
Ν	R	А	Т	J	В
Α	U	В	R	N	Т
U	Т	R	В	Α	N
В	Ν	C	Α	Τ	R
R	Α	Т	N	В	U



ORACLE

R	С	Ε	0	L	Α
0	Е	┙	Α	R	С
Α	L	С	R	0	Ε
Ε	0	Α	L	С	R
E	О А	A R	L		R O



Solution for page 115

FORESIGHT

Ι	0	G	Ε	R	Н	S	F	Т
Т	R	Ε	F	S	I	Τ	0	G
Н	S	F	0	Т	G	Ε	R	I
0	G	Н	S		R	Т	Е	F
F	Ι	R	Н	Е	Т	G	S	0
S	Ε	Т	G	F	0	R	_	Н
R	F	0	Т	Н	S	I	G	Ε
Е	Т	S	Ι	G	F	0	Η	R
G	Н	Ī	R	0	Ε	F	Т	S



DREAMS

Α	D	Ε	R	М	S
М	R	Α	S	Е	D
S	Е	М	D	Α	R
D	А	R	М	S	Ε
D R	A M	R S	M E	S D	E A



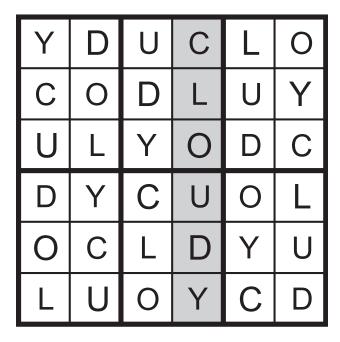
Solution for page 117

NIGHTMARE

G	j	Ε	Т	Ι	Ι	Ν	R	Α	M
Α		I	М	Т	G	R	Е	Z	I
R		N	Н	Е	Α	М		G	Т
Т	•	Н	R	G	Ε	I	N	М	Α
П		Α	Е	Ν	М	Т	Н	R	G
Ν		M	G	Н	R	Α	Т	Е	I
E		R	Α	М	Т	Н	G	- 1	N
F	I	G	N	Α		Ε	М	Т	R
N	1	Т	١	R	N	G	Α	Н	Ε



CLOUDY



Solution for page 119

PALMISTRY

Υ		Т	R	Р	Α	M	L	S
Р	Α	L	М	_	S	Т	R	Υ
R	M	S	L	Y	Т	Ι	Α	Р
L	Υ	I	Т	М	R	Р	S	Α
S	R	М	Р	Α	L	Y	H	-
Α	Τ	Р	I	S	Υ	L	M	R
Ι	Р	R	Α	L	М	S	Υ	Т
М	S	Α	Y	Т	I	R	Р	L
Т	L	Y	S	R	Р	Α	I	M



WONDER

R	D	Е	W	N	0
W	Ν	R	0	D	Е
Е	0	D	N	R	W
0	Е	N	D	W	R
Ν	R	W	Е	0	D
D	W	0	R	Е	N



Solution for page 121

FABLED

F	L	Ε	Α	В	D
D	Е	L	В	А	IН
В	Α	F	D	L	Е
Е	F	Α	L	D	В
Α	В	D	F	Е	L
L	D	В	Е	F	Α



POWERS

Е	W	S	Р	0	R
S	R	0	W	Е	Р
0	Р	Ε	R	S	W
Р	0	W	Ε	R	S
P R	O S	W P	E 0	R W	S



Solution for page 123

WISDOM

D	0	W	M	S	I
S	W	_	0	М	D
М	Ι	S	D	W	0
_	М	D	W	0	S
W	D	0	S	Ι	М
0	S	М	١	D	W



PARCHMENT

N	М	Р	Ε	С	Н	Α	Τ	R
Н	Τ	Е	Α	Μ	R	Ζ	Р	С
С	R	Α	Р	Т	N	М	Ε	Н
R	Р	N	Н	Α	С	Т	М	Е
Α	Е	С	М	R	Т	Р	Н	Ν
Т	Н	М	N	Р	Е	С	R	Α
М	N	Т	R	Ε	Α	Н	С	Р
Е	С	Н	Т	N	Р	R	Α	М
Р	Α	R	С	Н	М	Ε	N	Т



Solution for page 125

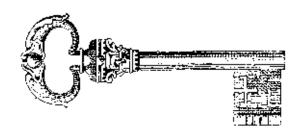
CIPHER

Р	Ε	С	R	I	Н
С	Η	I	Е	R	Р
Ι	R	Р	Н	Ε	С
Е	Р	I	Ι	С	R
E R	P C	H	<u> Г</u> Р	C H	R



UNLOCK

L	N	0	U	С	K
0	K	C	N	Ш	J
U	С	K	L	0	Ν
С	U	N	0	K	L
C K	U L	N U	O C	K N	L O



Solution for page 127

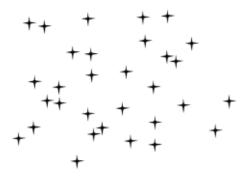
ELVISH

Н	S	I	V	L	Ε
V	L	Е	S	ı	Η
Ε	Ι	L	Н	S	V
L	V	S	Е	Н	ı
L S	V H	S V	E	H E	L



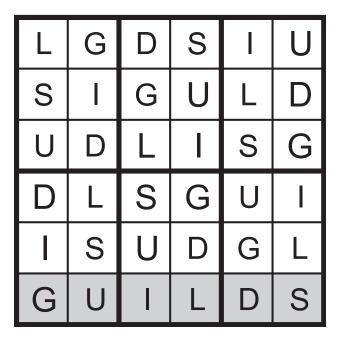
HYPNOTISM

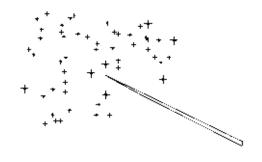
0		Т	Р	М	S	N	Н	Υ
Н	Y	Р	Z	0	Т	I	S	М
Ν	S	М	Н	Υ	I	Р	Т	0
Υ	Р	Ι	S	Ν	Н	М	0	Т
М	Н	S	Т	Р	0	Υ	Z	Ι
Т	Ν	О	Υ		М	Н	Р	S
Р	М	N	0	Т	Υ	S	Ι	Н
Ι	Т	Н	М	S	Р	0	Υ	N
S	0	Υ	Ι	Н	N	Т	М	Р



Solution for page 129

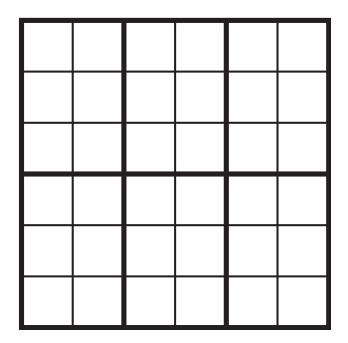
GUILDS

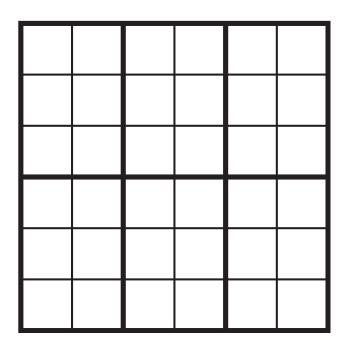


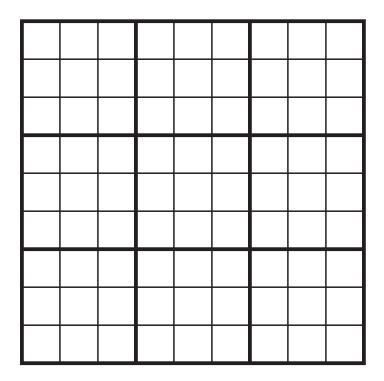


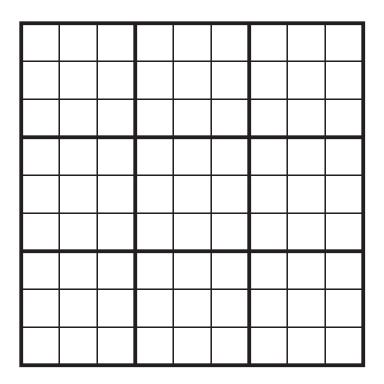
NOTES











Puzzle master **Terry Stickels** has more than 20 puzzle books in print. His "Frame Games" and "Stickdoku" syndicated columns challenge 50 million readers weekly in *USA WEEKEND* magazine, which appears in 600 newspapers. He lives in Fort Worth, Texas. You can visit him online at www.terrystickels.com.

